Art Overview - EYFS, Key Stage I and Key Stage 2

		Autumn I	Autumn 2	Spring I	Spring 2	Summer I	Summer 2
EYFS	Reception	Drawing Artist: Roger Hargreaves (Illustrator)		Colour Artist: Piet Mondrian		Form Artist: Alma Thomas (Collage and Mosaic)	
Stage 1	Year I	Drawing Artist: James Rizzi 6 hours		Colour Artist: Vincent Van Gogh 6 hours		Form Artist: Henri Matisse 6 hours	
Key Sto	Year 2	Form Artist: Georgia O'Keeffe 6 hours		Drawing Artist: Jan Griffier 6 hours		Colour Artist: Friedensreich Hundertwasser 6 hours	
Stage 2	Year 3	Colour Artist: Claude Monet 6 hours		Form Artist: Yayoi Kusama 6 hours		Drawing Artist: Henri Rousseau 6 hours	
Lower Key	Year 4	Drawing Artist: Roy Lichtenstein 6 hours		Colour Artist: Gustav Klimt 6 hours		Form Artist: Barbara Hepworth 6 hours	

7		Form	Drawing	Colour	
	Year 5	Artist: Lubaina	Artist: Wassily	Artist: Peter	
ag	, 66,	Himid	Kandinsky	Thorpe	
Stage		6 hours	6 hours	6 hours	
ລຸ		Drawing		Form	
Key	V	Artist: LS	Colour	Artist:	
<u>د</u>	Year 6	Lowry	Artist: Magritte	Katushika	
Upper		6 hours	6 hours	Hokusai	
				6 hours	



Early Years Foundation Stage - Related to Art

Communication and Language

Understanding Early Learning Goal

Children follow instructions involving several ideas or actions. They answer 'how' and 'why' questions about their experiences.

Speaking Early Learning Goal

Children express themselves effectively, showing awareness of listeners' needs. They use past, present and future forms accurately when talking about events that have happened or are to happen in the future. They develop their own narratives and explanations by connecting ideas or events.

Physical Development

Moving and Handling Early Learning Goal

Children show good control and coordination in large and small movements. They move confidently in a range of ways, safely negotiating space. They handle equipment and tools effectively, including pencils for writing.

Expressive Arts and Design

Media and Material Early Learning Goal

Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Being Imaginative Early Learning Goal

Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through Art

	Drawing	Colour	Form
	Begin to use a variety of drawing tools - graphic tools, hands, chalk, pens and pencils.	Enjoy using a variety of tools including different size/ size brushes and tools i.e. sponge brushes, fingers, twigs.	Impress and apply simple decoration. Cut shapes using scissors and other modelling tools.
	Use and begin to control a range of media. Draw on different surfaces and coloured paper.	Recognise and name the primary colours being used. Mix and match colours to different artefacts and objects.	Build a construction/ sculpture using a variety of objects e.g. recycled, natural and manmade materials.
Year	Investigate different lines - produce lines of different thickness and tone using a pencil.	Experimenting with and using primary colours	Look and talk about what they have produced, describing simple techniques and media used.
R	Explore different textures from observations, imagination and illustrations.	Experiments with different techniques e.g layering, mixing through paint etc.	
	Encourage accurate drawings of people.	Create textured paint by adding sand, plaster, mud, PVA etc.	
	Use drawings to tell a story, Look and talk about what they have produced, describing simple techniques and media used.	Look and talk about what they have produced, describing simple techniques and media used.	

National Curriculum - Art

Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum for art and design aims to ensure that all pupils:

- · produce creative work, exploring their ideas and recording their experiences
- · become proficient in drawing, painting, sculpture and other art, craft and design techniques
- · evaluate and analyse creative works using the language of art, craft and design
- · know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

National Curriculum - Key stage I

Pupils should be taught:

- to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

			To master techniques		To take inspiration
	To develop ideas	Drawing	Colour	Form	from the greats (classic and modern)
Year I	Look at and talk about own work and that of other artists and the techniques they had used. Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	Extend the variety of drawings tools. Pencils, rubbers, crayons, pastels, charcoal, chalk and control the types of marks made with the media. Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. Start to record simple media explorations in a sketch book. Begin to control the types of marks made with the range of media. Explore different textures by describing, naming, rubbing and copying. Observe and draw landscapes.	Experiment with a variety of media; different brush sizes and tools. Explore lightening and darkening paint without the use of black or white. Begin to control the types of marks made with the range of media. Paint on different surfaces with a range of media explorations in a sketch book. Start to record simple media explorations in a sketch book. Start to mix a range of secondary colours, moving towards predicting resulting colours.	Experiment in a variety of malleable media such as clay, papier Mache, Salt dough, modroc. Shape and model materials for a purpose, e.g. pot, tile from observation and imagination. Continue to manipulate malleable materials in a variety of ways including rolling, pinching and kneading. Impress and apply simple decoration techniques: impressed, painted, applied. Use tools and equipment safely and in the correct way.	Artists studied: Drawing Artist: James Rizzi Colour Artist: Friedensreich Hundertwasser Form Artist: Henri Matisse
Year	Explore the work of a range of artists, craft makers and	Form Use equipment and media with increasing confidence.	Drawing Begin control the types of marks made with the range of media	Colour Begin to control the types of marks made with a range of	Artists studied: Form
2	designers, describing the differences and similarities and	3	J	painting techniques e.g. layering,	Artist: Georgia O'Keeffe Drawing

making links to	Shape, form, construct and	such as crayons, pastels, felt tips,	mixing media, and adding	Artist: Jan Griffier
their own work.	model from observation and	charcoal, pen, chalk.	texture.	
	imagination.	·		Colour
Look at and talk		Control the types of marks made	Continue to experiment in	Artist: Henri Rousseau
about own work and	Use a sketchbook to plan and	with the range of media. Draw	lighten and darken without the	
that of other artists	develop simple ideas and making	on different surfaces with a	use of black or white.	
and the techniques	simple informed choices in	range of media.		
they had used.	media.		Begin to mix colour shades and	
		Use a sketchbook to plan and	tones. Make as many tones of	
Discuss own work	Demonstrate experience in	develop simple ideas.	one colour as possible (using	
and others work,	surface patterns/ textures and		white)	
expressing thoughts	use them when appropriate.	Continue to investigate tone by		
and feelings.		drawing light/dark lines,	Use a sketchbook to plan and	
	Explore carving as a form of 3D	light/dark patterns, light/dark	develop simple ideas and	
Identify changes	art.	shapes using a pencil. Name,	continue to store information on	
they might make or		match and draw lines/marks	colour mixing, the colour wheel	
how their work		from observations.	and colour spectrums.	
could be developed				
further.		Draw as a way of recording	Continue to control the types of	
		experiences and feelings.	marks made with the range of	
			media. Use a brush to produce	
		Discuss use of shadows, use of	marks appropriate to work. E.g.	
			small brush for small marks.	
		light and dark.		
			Use colour on a large scale.	
		Sketch to make quick records.		

National Curriculum - Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.

			To master techniques		To take inspiration from
	To develop ideas	Colour	Form	Drawing	the greats (classic and modern)
Year 3	Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Discuss own and others work, expressing thoughts and feelings, and using knowledge and understanding of artists and techniques.	Begin to control the types of marks made with a range of painting techniques e.g. layering, mixing media, and adding texture. Apply colour using dotting, scratching, splashing Continue to experiment in lighten and darken without the use of black or white. Begin to mix colour shades and tones. Use a sketchbook to plan and develop simple ideas and continue to store information on colour mixing, the colour wheel and colour spectrums. Continue to control the types of marks made with the range of media. Use a brush to produce marks appropriate to work. E.g. small brush for small marks.	Use equipment and media with confidence. Learn to secure work to continue at a later date. Join two parts successfully. Construct a simple base for extending and modelling other shapes. Use a sketchbook to plan, collect and develop ideas. To record media explorations and experimentations as well as try out ideas. Produce more intricate surface patterns/ textures and use them when appropriate. Produce larger ware using pinch/ slab/ coil techniques. Continue to explore carving as a form of 3D art. Use language appropriate to skill and technique.	Use a sketchbook to record media explorations and experimentations as well as planning and collecting source material for future works. Demonstrate experience in different grades of pencil and other implements to draw different forms and shapes. Develop use of charcoal and pastels. Close observation. Begin to show an awareness of objects having a third dimension and perspective. Initial sketches as a preparation for painting. Accurate drawings of people particularly faces.	Artists studied: Colour Artist: Claude Monet Form Artist: Yayoi Kusama Drawing Artist: Henri Rousseau

expressing thoughts and feelings, and identify modifications/ changes and see how Use a sketchbook to record media experimentations and experimentations and experimentations as well as planning and collecting source material for colour, washes, thickened paint Use a sketchbook to record media experiment with different effects and textures inc. blocking in colour, washes, thickened paint Confidently control the types of marks made in a safe, organised way, caring for equipment. Secure work to continue at a later date. Lichtenstein	Discuss and review own	Drawing	Colour	Form	Artists studied:
Further. Draw for a sustained period of time at an appropriate level. Experiment with different grades of great artists, architects and designers in history. Use language appropriate to skill and technique. Jean Accurate drawings of whole people including proportion and placement. Accurate drawings of whole people including proportion and placement. Record from first-hand observations. Further develop drawing a range of tones, lines using a pencil. Include in their drawing a range of technique and begin to inderstand why they best suit. Start to develop a painting from a drawing from a drawing. Start to develop a painting from a drawing in the event of drawing. Start to develop a painting from a drawing of media and placement are develop an appropriate media to work with. Use light and dark within painting and show understanding of complimentary colours. Mix colour. Shades and tones with increasing confidence. Use recycled, natural and manmade materials to create sculptures. Use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and collect source material for future works. Start to look at working in the style of a selected artist (not copying). Gain more confidence in carving as a form of 3D art. Demonstrate awareness in environmental sculpture and found object art. Show awareness of the effect of time upon sculptures.	and feelings, and identify modifications/ changes and see how they can be developed further. Begin to explore a range of great artists, architects and designers in history. Use language appropriate to skill and technique.	Use a sketchbook to record media explorations and experimentations as well as planning and collecting source material for future works. Draw for a sustained period of time at an appropriate level. Experiment with different grades of pencil and other implements to achieve variations in tone and make marks on a range of media. Identify and draw the effect of light. Accurate drawings of whole people including proportion and placement. Record from first-hand observation, experience, make thoughtful observations. Further develop drawing a range of tones, lines using a pencil. Include in their drawing a range of technique and begin to	Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. Start to develop a painting from a drawing. Begin to choose appropriate media to work with. Use light and dark within painting and show understanding of complimentary colours. Mix colour, shades and tones with increasing confidence. Use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and collect source material for future works. Start to look at working in the style	Work in a safe, organised way, caring for equipment. Secure work to continue at a later date. Make a slip to join to pieces of clay. Decorate, coil, and produce marquettes confidently when necessarily. Use recycled, natural and manmade materials to create sculptures. Use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and collect source material for future works. Adapt work as and when necessary and explain why. Gain more confidence in carving as a form of 3D art. Demonstrate awareness in environmental sculpture and found object art. Show awareness of the	Artist: Roy Lichtenstein Colour Artist: Gustav Klimt Form Artist: Barbara

			To master techniques		To take inspiration from
	To develop ideas	Form	Drawing	Colour	the greats (classic and modern)
Year 5	Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. Explore a range of great artists, architects and designers in history and identify those who have worked in a similar way to them. Use language appropriate to skill and technique. Recognise the art of key artists and begin to place them in key movements or historical events.	Work in a safe, organised way, caring for equipment. Secure work to continue at a later date. Show experience in combining pinch, slabbing and coiling to produce end pieces. Develop understanding of different ways of finishing work: glaze, paint, polish Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining. Use sketchbooks Plan a sculpture through drawing and other preparatory work. Use the sketch book to plan how to join parts of the sculpture. Adapt work as and when necessary and explain why. Confidently carve a simple form.	Work in a sustained and independent way to create a detailed drawing. Develop a key element of their work: line, tone, pattern, texture. Draw for a sustained period of time at an appropriate level. Use different techniques for different purposes i.e. shading, hatching within their own work. Use sketchbooks to collect and record visual information from different sources as well as planning and colleting source material for future works. Start to develop their own style using tonal contrast and mixed media. Have opportunities to develop further simple perspective in their work using a single focal point and horizon. Begin to develop an awareness of composition, scale and proportion. Produce increasingly accurate drawings of people. Record from first hand observation, experience and imagination.	Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. Mix and match colours to create atmosphere and light effects. Mix colour, shades and tones with confidence building on previous knowledge. Use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and collect source material for future works Start to develop their own style using tonal contrast and mixed media.	Artists studied: Form Artist: Lubaina Himid Drawing Artist: Wassily Kandinsky Colour Artist: Peter Thorpe

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	To have an in depth	Colour	Form	Drawing	Artists studied:
	understanding of many painters and the		Work in a safe, organised way, caring	Work in a sustained and	1
			for equipment. Secure work to	independent way to develop their	Colour
	influence of the period of the time in which		continue at a later date.	own style of drawing. This style	
		Work in a sustained and		may be through the development	Artist: Magritte
	they worked.	independent way to develop their	Model and develop work through a	of: line, tone, pattern, texture.	
		own style of painting. This style	combination of pinch, slab, and coil.	·	
	Discuss and review own	may be through the development	Factoria, 2000, 2000	Draw for a sustained period of	
	and others work,	of: colour, tone and shade.	Demonstrate experience in the	time over a number of sessions	Form
	expressing thoughts		understanding of different ways of	working on one piece. Use different	
	and feelings explaining	Purposely control the types of	finishing work: glaze, paint, polish.	techniques for different purposes	Artist: Katushika
	their views and	marks made and experiment with	Tracestated work geaze, parte, poessie	i.e. shading, hatching within their	Hokusai
	identify/ explain	different effects and textures inc.	Demonstrate experience in relief and	own work, understanding which	Tiokasac
	modifications/ changes and see how they can	blocking in colour, washes,	freestanding work using a range of	works well in their work and why.	
	· ·	thickened paint creating textural	media.		
	be developed further.	effects.	media.	Use sketchbooks to collect and	Drawing
	TI I.C. I. I			record visual information from	Drawing
	Identify artists who have worked in a	Mix colour, shades and tones	Recognise sculptural forms in the environment: Furniture, buildings.	different sources as well as	Artist: LS Lowry
		with confidence building on	environment: Furniture, buildings.	planning and colleting source	Artist: L3 Lowry
Year 6	similar way to their own work.	previous knowledge. Understanding		material. Adapt their work	
	own work.	which works well in their work	Use sketchbooks to collect and record	according to their views and	
		and why.	visual information from different	describe how they might develop it	
	Explore a range of		sources. Use the sketch book to plan	further.	
	great artists, architects	Use sketchbooks to collect and	how to join parts of the sculpture. Annotate work in sketchbook.		
	and designers in	record visual information from	Annotate work in sketchbook.	Work from a variety of sources	
	history and identify	different sources as well as		including observation, photographs,	
	those who have worked	planning and colleting source	Confidently carve a simple form.	digital images etc.	
	in a similar way to them.	material. Adapt their work		augitut intuges etc.	
	them.	according to their views and	Solve problems as they occur.	The effect of light on objects and	
		describe how they might develop		people from different directions.	
	Use language	it further. Annotate work in		people from altrerent affections.	
	appropriate to skill and	sketchbook.		Produce increasingly accurate	
	technique.			drawings of people.	
		Show an awareness of how		arawargs or people.	
		paintings are created		Begin to show awareness of	
		(composition).		composition, scale and proportion	
		(composition).			
				e.g foreground, middleground and	
				background.	